



EVAN STANLEY

EVAN STANLEY BRACARDI CURRY

MARIA KEANE

MATT HERMS

SHAWN LEE

ASSISTANT EDITOR RILEY FARMER

EDITOR DAVID MARIOTTE

Special thanks to Mai Kiyotaki, Michael Cisneros, Sandra Jo, Sonic Team, and everyone at Sega for their invaluable assistance.



For international rights, contact licensing@idwpublishing.com

www.IDWPUBLISHING.com

Nachie Marsham, Publisher • Blake Kobashigawa, VP of Sales • Tara McCrillis, VP Publishing Operations • John Barber, Editor-in-Chief • Mark Doyle, Editorial Director, Originals • Joe Hughes, Director, Talent Relations • Anna Morrow, Sr. Marketing Director • Keith Davidson, Senior Manager, PR • Topher Alford, Sr. Digital Marketing Manager • Shauna Monteforte, Sr. Director of Manufacturing Operations • Nathan Widick, Sr. Art Director, Head of Design • Neil Uyetake, Sr. Art Director, Design & Production • Jack Rivera, Art Director, Marketing Ted Adams and Robbie Robbins, IDW Founders



Facebook: facebook.com/idwpublishing • Twitter: @idwpublishing

Glaunublishing • Instagram: @idwpublishing

Facebook: facebook.com/idwpublishing • Instagram: @idwpublishing YouTube: youtube.com/idwpublishing • Instagram: @idwpublishing









SONIC THE HEDGEHOG #39. MARCH 2021. © SEGA. All rights reserved. SEGA is registered in the U.S. Patent and Trademark Office. SEGA and SONIC THE HEDGEHOG are either registered trademarks or trademarks or \$EGA CORPORATION.

2021 Mea and Design Works, LLC. All Rights Reserved. IOW Publishing, a division of Idea and Design Works, LLD. Editorial offices: 2765 Tructur Road, San Diepp, CA 92105. The IOW topo is registered in the U.S. Patent and Trademark
Office. Any similarities to persons living or dead are purely coincidental. With the exception of artwork used for review purposes, none of the contents of this publication may be reprinted without the permission of Idea and Design Works,
LLC. IOW Publishing does not read or accept unsolicited submissions of Ideas, stories, or artwork.



STORY SO FAR











SONIC THE HEDGEHOG

The Blue Blur. Fastest Thing Alive.



AMY ROSE

Hammer-swinging Heroine Restoration ally.



MILES "TAILS" PROWER

Tech-savvy Sidekick. High-flying genius.



TANGLE THE LEMUR

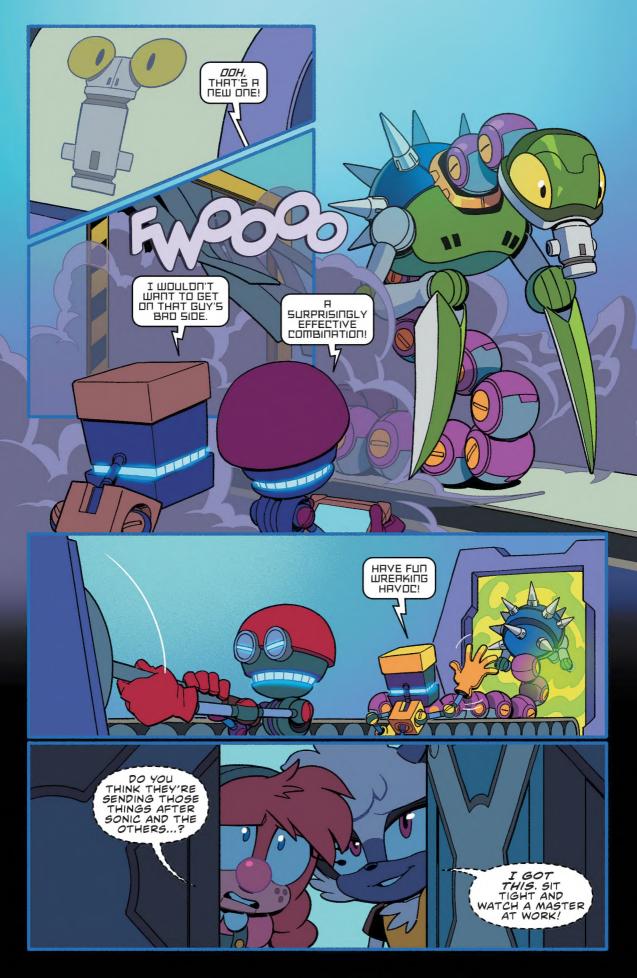
Excitable Hero. Elastic-tailed brawler.



BELLE THE TINKERER

Enthusiastic new-comer. Clumsy Marionette.















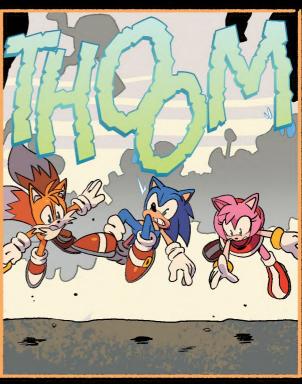








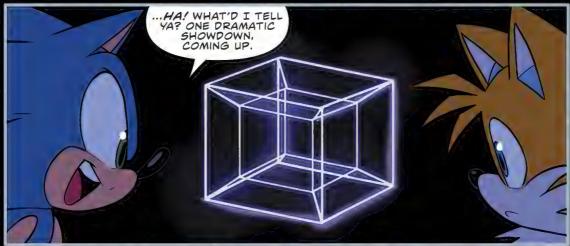






























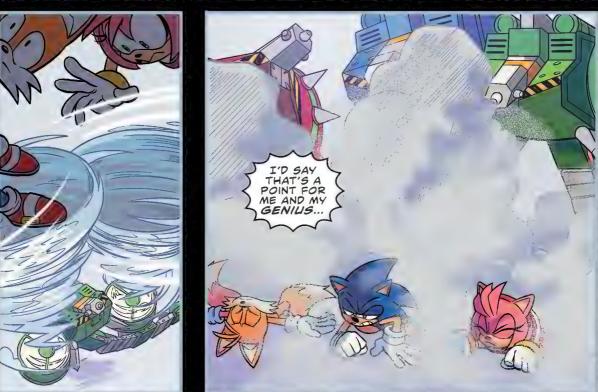
























SONIC

LETTERS SQUAD

Bonjour, Sonic Squad! And bon voyage to Tangle as she travels through to energy gate to save Sonic, Amy, and Tails! Thank you for joining Evan Stanley, Bracardi Curry, Maria Keane, Matt Herms, and Shawn Lee for the "Test Run," part three! Now, let's check out your art and letters and get to know a little more about cover artist Nathalie Fourdraine!



Hi, my name is Madeline.

I love the Sonic the Hedgehog comics, they make me laugh so hard like in issue nine when Tangle and Silver were playing cards, and they also surprise me like when Cream went to fight Zeena in issue twenty six.

I shrieked with joy when Sonic showed up in Blaze's dimension because my sister and I had been talking about how cool that would



be, the memory lose thing was just an added bonus.

I absolutely adored the C.R.A.B.B storyline. I loved watching the Chao races and wondering why Rouge was acting strange. I think that Belle is nice. I guess she could be setting everyone up for some betrayal, but I think she is cute.

I have one question though. What will happen to all the Chao that got released in issue thirty six? Did they all go to live with Cream or did the restoration find them all homes?

So far I have adored every issue and eagerly await the next one. I wanted to draw a picture with my favorite character but I couldn't decide on which one to draw! So I decided on four.

Hi, Madeline,

I love your picture, those are some of my favorite characters, too! It's great to hear that you've enjoyed so many moments throughout the comics. Cream fighting Zeena may be one of the best, as it showed how incredibly brave she is. She will do anything for those she loves!

As for the Chao, they are safely with Vanilla and Cream for the time being. Almost like a Chao daycare! I like to imagine that Cream begged her mom to keep all the Chao, but having that many can be a handful, so they found them safe, loving, cage-free forever homes.

Thanks for joining us, Squad. Don't forget to send your art and letters to letters@awpublishing com, and make sure to mark them: "OKAY TO PRINT!" And join the IDW Sonic Comics Squad on Facebook! Next month, Eggman pulls out every trick in the book for Sonic and co's final test!

CREATOR CORNER:

NATHALIE FOURDRAINE

1. What part of the Sonic comics do you create?

I paint the RI cover art for the comics!

2. Who's your favorite Sonic character in the IDW books?

I tend to like Rouge, Shadow, Sonic, Knuckles, and Blaze-either very serious, morally driven characters who are learning how to socialize with others, or characters that are extroverted, wild, and free to act as they please. Those are characters that I find exciting to draw and think through their emotions and actions.

3. How do you take your chili dog?

With no chili, unfortunately! I'm more of a basic ketchup-hotdog person. I have recently started to try chili and am neutral to it, though, so maybe one day I'll take the jump and make Sonic proud of me.

4. How did you first discover Sonic?

I think I first really learned about Sonic when I was nine, when I rented *Sonic Adventure 2: Battle!* After that, I played *Mega Collection* and got interested in *Sonic Adventure 1* and *CD* from there, and so on! My FIRST exposure was this really vague memory of having some kind of handheld water game toy that I THINK had *Sonic Adventure 2*'s cover art as a background on it. I must have been six or seven. It's a really vague memory...

5. What was the first IDW Sonic issue you worked on?

I was lucky to be able to make cover art for the first issue, back in 2018!

6. What's a boring fact about yourself?

I'm super obsessed with old 90's computer games (good and bad ones), and have like five terabytes of Mario lore in my brain.

7 What's your favorite comic (besides Sonic)?

Oof, honestly that's a hard one because I've been neglecting my comics reading for a while! Whenever I do catch up with comics, I'd like to catch up on the webcomic *Paranatural* by Zack Morrison. Their writing and art is so fun!



8. What do you do when you're not drawing working on Sonic?

I like to take walks when I can! It's really nice just to go somewhere by myself and zone out, and I should do more of that. I also like to sit and play video games, if I get the chance.

9. What's the most unusual Sonic thing you own?

A two-foot long "& Knuckles" perler bead sign.

10. If you could go to dinner with one Sonic character, who would it be and why?

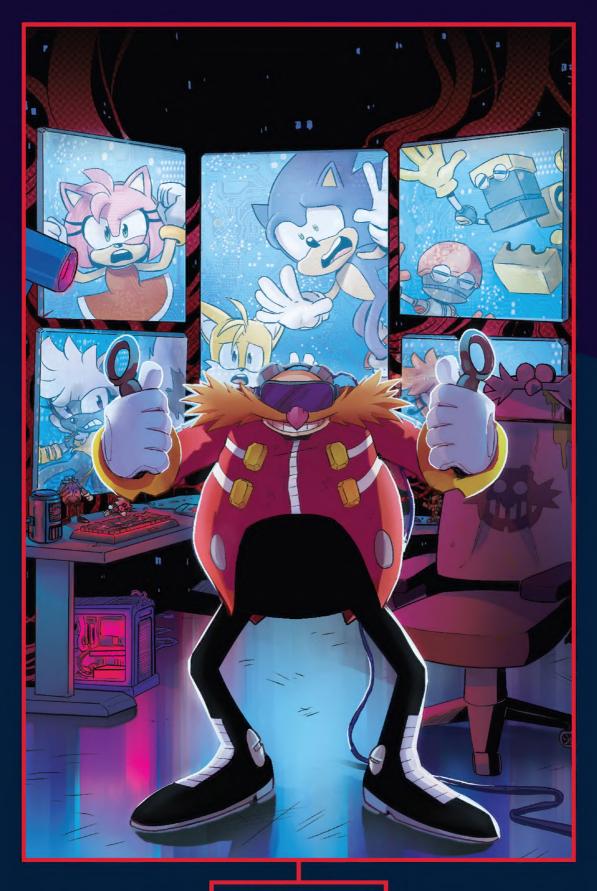
Either E-123 Omega or Sonic. I believe Omega would make a great conversation partner, and any time spent with Sonic would end up being an unpredictable chaotic adventure. (Even if I don't enjoy chili dogs.)

11. What kind of animal would you be in Sonic's universe?

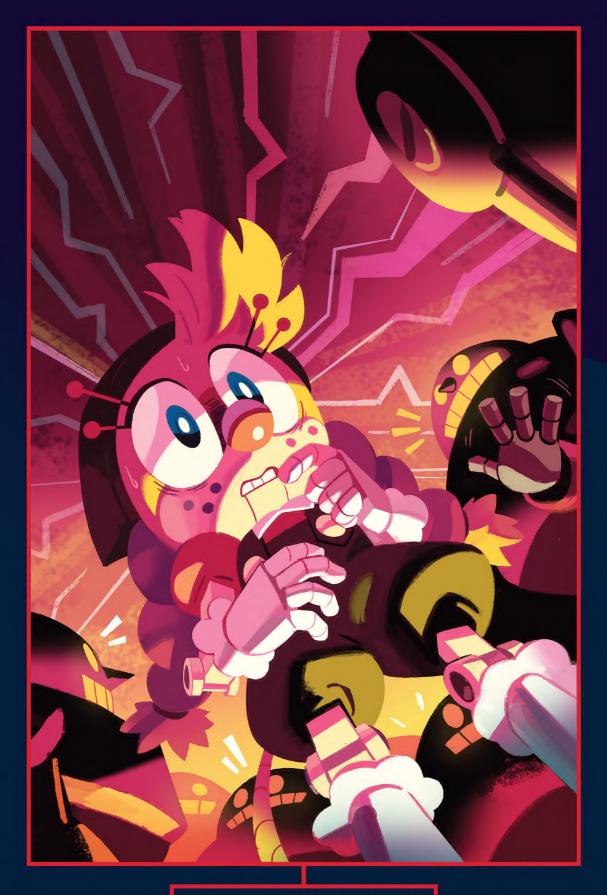
Probably a cat or an owl? Owls look really cool, and I'd love to look like the old man from the Sonic OVA, but I'm also a cat person and would be inclined to have a cool tail.



ARY ABBY BULMER COLORS JOANA LAFUENTE



ART GIGI DUTREIX



ART NATHALIE FOURDRAINE

THEY'RE BAD. AND THEY'RE BACK!



DR. STARLINE HAS A NEFARIOUS PLAN, BUT HE'LL HAVE TO RECRUIT SOME FAMILIAR AND NOT-50-FRIENDLY FACES TO DO IT!

JUNE 2021

IAN FLYNN · JACK LAWRENCE

ON YOUR MARKS. GET SET. G.





IAN FLYNN - TRACY YARDLEY
EVAN STANLEY - ADAM BRYCE THOMAS
JENNIFER HERNANDEZ

Oversized hardcover editions of IDW's celebrated SONIC THE HEDGEHOG comic books, including the ongoing series, annuals, and mini-series, all presented in recommended reading order.

EVERYTHING A BEGINNER COULD NEED, EVERYTHING A DIEHARD COULD WANT!

Volume One collects the first 12 issues
(Fallout, The Fate of Dr. Eggman, and Battle for Angel Island)

